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| Aim | Pupils should produce creative work, exploring their ideas and recording their experiences. Pupils should become proficient in drawing, painting, sculpture and other art, craft and design techniques. They should evaluate and analyse creative works using the language of art, craft and design. Pupils should know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. | | | | | | |
|  | EYFS | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| Advent | Structures    Technical Knowledge: Build Structures, explore how they can be made strong, stiff & stable  e.g. Pig’s houses | Cooking and Nutrition    Knowledge: Understand where food comes from. Use a healthy and varied diet to prepare food.    e.g. Pizzas | Mechanisms  Design, Make, Evaluate    Technical Knowledge:  Levers and sliders  e.g. Moving pictures | Structures    Technical Knowledge: Build Structures, explore how they can be made strong, stiff & stable  e.g. Greenhouses | Textiles  Technical knowledge:  Select and use materials according to their functional properties and aesthetic qualities    e.g. Money containers | Mechanisms / Electrical systems    Technical Knowledge: understand and use more complex mechanical and electrical systems in their products  e.g. motorised car | Electrical systems  Technical systems: understand and use more complex electrical systems in their products  e.g. Fairground |
| Lent | Textiles  Technical Knowledge: Select from and use from a wide range of materials  e.g. Sock Puppets | Mechanisms    Technical Knowledge:  Explore and use mechanisms wheels and axels  e.g. Vehicles | Cooking & Nutrition  Design, Make & Evaluate   Knowledge:  Understand where food comes from.  Use principles of healthy and varied diet to prepare dishes  e.g. Fruit salad/fruit flan | Mechanisms    Technical Knowledge: Understand and use pneumatic systems in their products  e.g. Moving Monsters | Cooking and Nutrition  Technical knowledge:  Understand where food comes from  Seasonal food    e.g. American dishes | Cooking and Nutrition    Technical Knowledge: select appropriate ingredients and use a wide range of techniques to combine them.  e.g. Great British Dishes | Structures  Technical Knowledge: understand how to strengthen, stiffen and reinforce more complex structures.  e.g. Birdhouses |
| Pentecost | Cooking and Nutrition  Technical knowledge: Name healthy foods  e.g. Tasting fruit and vegetables | Textiles    Technical Knowledge: Select from and use from a wide range of materials and components including textiles according to their characteristics.  e.g. Punch and Judy puppets | Structures  Design, Make & Evaluate    Technical Knowledge:  Build Structures, explore how they can be made strong, stiff & stable    e.g. Houses | Cooking and Nutrition    Technical Knowledge: Understand where food comes from  Seasonal food    e.g. Create seasonal food dishes | Mechanisms  Design, Make, Evaluate    Technical Knowledge:  Understand and use mechanical systems in their products (CAMS)    e.g. A moving toy | Textiles    Technical knowledge:  Select and use materials according to their functional properties and aesthetic qualities    e.g. A cushion | Cooking and Nutrition  Knowledge: select appropriate ingredients and use a wide range of techniques to combine them.  e.g. Mexican dishes |